

TRADEMARK LICENCE AGREEMENT #01/11/02-2026

THIS TRADEMARK LICENCE AGREEMENT (the “Agreement”) is made with effect as of the 11th day of February, 2026 (the “Effective Date”),

BETWEEN:

RESOLINA INVEST LTD, a company incorporated under the laws of Cyprus (registration number HE 398362) and having an office at Agias Zonis & Thessalonikis, NICOLAOU PENTADROMOS CENTER, 10th Floor, Flat/Office 1001A, BLOCK B, 3026, Limassol, Cyprus
(the “**Licensor**”)

AND:

Alina Kim (allin04ka33@gmail.com) (Developer and domain owner)
(the “**Licensee**”)

WITNESSES THAT WHEREAS:

A. To the Licensor’s knowledge the Licensor owns or holds certain rights in respect of those trademarks listed in Schedule A attached hereto (collectively, the “Marks”);

B. To the Licensor’s knowledge the Licensor has the right and authority to license to the Licensee the right to use the Marks.

NOW THEREFORE in consideration of the representations, warranties, covenants and agreements contained herein and other good and valuable consideration (the receipt and sufficiency of which is hereby irrevocably acknowledged) the parties agree as follows:

1. TRADEMARK LICENCE TERMS

- 1.1. Grant of Licence. The Licensor hereby grants to the Licensee on the terms contained herein a non-exclusive licence (the “Licence”) to use the Marks throughout the world (the “Territory”) in association with the goods and services specified in Schedule A hereto (the “Goods and Services”). The Licensee agrees to use the Marks only in accordance with terms and conditions set out in this Agreement. The Licensor may itself use the Marks in the Territory and **may not** grant licences to other persons to use the Marks without prior written consent of the Licensor. Schedule A may be amended to add or delete Marks and/or Goods and Services from time to time, by way of written agreement between the parties.
- 1.2. Permitted and Prohibited Uses. The Licensee will use the Marks only while the Licence is in effect, only in the Territory, and only in association with the Goods and Services. The Licensee will use the Marks only in compliance with all applicable laws and regulations. The Licensee is allowed to use the Marks in domain names and website designs. The Licensee is allowed to use the Marks in mobile applications (individualization and design of mobile applications, including, but not limited to, text and graphic design of the mobile applications), including, but not limited to, the mobile applications for Android (mobile operating system).
 - 1.2.1. The Licensor specifically emphasizes that the Licensee has the right to use the Licence for mobile applications developed by the Licensee under Licensee’s Google Account.
 - 1.2.2. Further, the Licensee will use the Marks only in accordance with the policies, specifications, directions and standards of the Licensor (as to the character and/or quality of the Goods and Services with which the Marks are to be used, or

otherwise) as may reasonably be stipulated by the Licensor to the Licensee from time to time. The Licensee will not use the Marks as part of any composite trademark, that is, in close proximity or in combination with any trademark(s) held by the Licensee or any third party. The Licensor will notify the Licensee of any changes or alterations made to any of the Marks from time to time during the term of this Agreement, and within thirty (30) days of receipt of such notice, or as soon as reasonably practical, whichever is earlier, the Licensee will ensure that all of its usage of any Marks so changed or altered complies with any such notice given.

- 1.3. Term. The Licence will commence as of the Effective Date and subject to earlier termination pursuant to the terms of this Agreement, will expire upon the earlier of: (a) ninety (90) months from the Effective Date; or (b) such other date as is mutually agreed to by the parties hereto.
- 1.4. Inspection and Approval. To assist the Licensor to verify and enforce the Licensee's obligations under this Agreement, and in particular, to inspect the character and/or quality of the Goods and Services with which the Marks are used.

2. ROYALTY

- 2.1. "Gross Revenues" shall mean the total amount of revenue produced by Licensee less the direct costs paid for producing the revenue.
- 2.2. In consideration of the rights granted under Article 1, the Licensee shall pay to the Licensor royalties, within 30 days of the termination of the License, of one half of one percent of the Gross Revenues earned by the Licensee during the term of this Agreement.
- 2.3. At the same time as payment of royalties falls due, the Licensee shall submit or cause to be submitted to the Licensor a statement in writing recording the calculation of such royalties payable and due.
- 2.4. The Licensee shall keep proper records and books of account and be open at all times to inspection and audit by the Licensor (or its duly authorised agent or representative), who shall be entitled to take copies of or extracts from the same. If such inspection or audit should reveal a discrepancy in the royalties paid from those payable under this Agreement, the Licensee shall immediately make up the shortfall and reimburse the Licensor in respect of any professional charges incurred for such audit or inspection.

3. INTELLECTUAL PROPERTY RIGHTS

- 3.1. Preservation and Enhancement of the Licensor's Interest. The Licensee acknowledges the validity of the Marks, and the Licensor's ownership of the Marks and the goodwill pertaining thereto, and agrees that the benefit of and goodwill associated with use of any of the Marks by the Licensee will ensure entirely for the benefit of the Licensor. Should any right, title or interest in or to the Marks or any part thereof or any copyright or trademark related thereto become vested in the Licensee, the Licensee will hold the same in trust for the Licensor and will, at the request of the Licensor forthwith unconditionally assign any such right, title or interest to the Licensor. All rights in and to any new version, translation or arrangement of the Marks, or other change in the Marks created by the Licensee, with the Licensor's prior written consent or otherwise, will be and will remain the exclusive property of the Licensor, and the provisions of this Agreement will apply to the same. The Licensee will cooperate with the Licensor for the purpose of protecting, preserving and enhancing the Marks and the Licensor's interest in them and in furtherance of such obligations, the Licensee will promptly execute and deliver to the Licensor all documents and instruments that the Licensor, acting reasonably, determines are necessary or prudent from time to time. The Licensee will not itself and will not assist, permit, or encourage any third party to:
 - 3.1.1. attack or challenge the validity, ownership or enforceability of any of the Marks, any registrations for any of the Marks, or the Licensor's rights relating to any of the Marks or in any such registrations;

- 3.1.2. claim, use, or apply to register, record or file any trademark, trade name, business name, corporate name, domain name, social media user name, email address, metatag, Adwords or similar search term, copyright, or design that is identical with, confusingly similar to, clearly derived from or based on or that includes any of the Marks; or
- 3.1.3. use any of the Marks in a manner which is likely to depreciate or cause material harm to the goodwill attached to any of the Marks.
- 3.2. Contractual Rights Only. The Licensee acknowledges and agrees that the rights and Licence granted to the Licensee pursuant to this Agreement are of a contractual nature only, and no property or other rights in or to any of the Marks are granted to the Licensee by virtue of this Agreement.

4. TERMINATION

- 4.1. Automatic Termination. In addition, and not in substitution to the provisions of Section 1.3, this Agreement (including the Licence) will terminate immediately, and without notice, upon the earliest of:
 - 4.1.1. if the Licensee does or causes to be done or engages in any conduct which in the opinion of the Licensor, acting reasonably, is detrimental to the Marks or any of them or to the goodwill connected with them or any of them; or not in accordance with the policies, specifications, directions or standards of the Licensor as to the character or quality of the Goods or Services or both with which the Marks are to be used; and the Licensee fails to cease such conduct within 10 business days of receipt of notice from the Licensor requesting the Licensee to do so;
 - 4.1.2. if the Licensee defaults in observing or performing any other of its obligations under this Agreement and fails to correct such default within 30 days after receiving a written demand from the Licensor to correct the same;
 - 4.1.3. if the Licensee ceases to provide or perform any of the Goods or Services in association with the Marks for a period of three (3) consecutive months or more; or
- 4.2. Termination by Licensee. This Agreement (including the Licence) will terminate immediately upon written notice by the Licensee to the Licensor of the Licensee's desire to terminate.
- 4.3. Termination by Licensor. This Agreement (including the Licence) will terminate within 30 days written notice by the Licensor to the Licensee of the Licensor's desire to terminate.
- 4.4. The Licensee's Rights and Obligations on Termination. Upon termination or expiration of this Agreement for any reason, the Licensee will:
 - 4.4.1. cease all use of the Marks;
 - 4.4.2. destroy all materials bearing or referring to any or all of the Marks; and
 - 4.4.3. cancel all orders for materials bearing any or all of the Marks, including without limitation, all advertising using or referring to any of the Marks;
- 4.5. Upon termination or expiration of this Agreement for any reason, the Licensee will not:
 - 4.5.1. attack or challenge the validity, ownership or enforceability of any of the Marks or of any registrations for any of the Marks in the Territory, or the Licensor's rights relating to any of the Marks or in any such registrations; or
 - 4.5.2. claim, use, or apply to register, record or file in any jurisdiction any trademark, trade name, corporate name, domain name, email address, social media user name, metatag, Adwords or similar search term, copyright or design that is identical with, confusingly similar to, clearly derived from or based on any of the Marks or that includes any of the Marks.
- 4.6. This Section will survive the expiration or termination of this Agreement.

5. THIRD PARTIES, INDEMNITIES AND INSURANCE

- 5.1. Infringement. If, during the term of this Agreement the Licensee becomes aware of use by any other party (other than affiliates or licensees of the Licensor) in the Territory of a trade name, trademark, domain name, email address, metatag, Adwords or similar search term, get up of goods, or mode of advertising that might reasonably amount to infringement of any of the Marks or to unfair competition or passing off in respect of any of the Marks, then, the Licensee will promptly report particulars of such usage to the Licensor and provide relevant material if available.
- 5.2. Claims by Others. If the Licensee becomes aware that any person alleges that any of the Marks or any registration for any of the Marks in EU or elsewhere is invalid, infringes the rights of any person, or is open to any other form of attack, then, the Licensee will not make any admissions in respect of such allegation and will promptly report particulars of the matter to Licensor and provide all relevant materials if available. If, in the opinion of the Licensor, acting reasonably any of the Marks is likely to or does become the subject of a claim for infringement, passing off or otherwise, the Licensor may, without liability or obligation, terminate the Licence in respect of any such Marks, effective immediately upon delivery of written notice to the Licensee.
- 5.3. Conduct of Proceedings. The Licensor will have sole conduct of all legal proceedings and negotiations in respect of any actual, proposed or threatened legal proceedings relating to any of the Marks unless the Licensee is actually sued by any third party for using any of the Marks, and in any such event the Licensee will be entitled to institute proceedings in the Territory in respect of its own interests and at its own expense, and will give the Licensor prior written notice of any such proceedings and will deliver to the Licensor immediately upon creation or receipt, as applicable, copies of all pleadings and documents filed in such proceedings. The Licensor will have the right to intervene at its own expense in any proceeding conducted or defended by the Licensee involving any of the Marks.
- 5.4. Cooperation. The parties hereby agree to cooperate with each other in the conduct or defense of any legal action, and in the negotiations in respect of any legal action relating to any of the Marks and each will provide to the other all relevant data, information and material in its possession which may be helpful in such action or negotiation, at the cost and expense of the party requesting such data, information and material.
- 5.5. Indemnity for Liability. The Licensee will indemnify and save the Licensor and the Licensor's directors, officers, employees and agents (collectively, "Licensor's Personnel") harmless from and against any actual or threatened claims, actions or proceedings arising out of the exercise by the Licensee of its rights under this Agreement and the Licensee's use of any of the Marks. The foregoing indemnification does not apply insofar as any particular matter concerns whether or not the Licensor had the right to grant to the Licensee the use of the Marks pursuant to this Agreement. As concerns the foregoing indemnification, the Licensee will defend and save harmless the Licensor and/or the Licensor's Personnel at no cost and expense to the Licensor and/or the Licensor's Personnel whatsoever, against any damage, injury, liability, cost, loss or expense whatsoever, including, but not restricted to all reasonable legal fees and costs as charged by a lawyer to his own client, arising from or with respect to any claim, action or proceeding against the Licensor and/or the Licensor's Personnel.

6. GENERAL

- 6.1. Assignment and Sublicensing. Except as expressly provided in this Section, the Licensee will have no right to assign, grant or create any interest in any of the Marks or their use to any person and will have no right to sub-licence any of its obligations hereunder, without first obtaining the express written consent of the Licensor, which consent may be withheld, delayed or conditioned without reason. Regardless of whether consent is given on any particular occasion, consent must also be obtained for any subsequent occasion. The Licensor may assign its rights and duties hereunder, in whole or in part.

- 6.2. Injunctive Relief Available. The Licensee agrees that in the event of a breach by the Licensee of any provision of this Agreement, monetary damages may not be an adequate remedy and that in such circumstances the Licensor will be entitled to injunctive or other affirmative relief, or both, without such constituting an election of remedies or disentitling Licensor to each and every remedy available at law and/or in equity for a breach of this Agreement.
- 6.3. Time of Essence. Time is of the essence of this Agreement and no extension of time will constitute a waiver of this provision.
- 6.4. Waiver. If the Licensor waives a particular default, wrongful act or omission of the Licensee, such waiver will not affect or impair the rights of the Licensor in respect of any other default, wrongful act, or omission of the Licensee. If the Licensor delays or fails to exercise any rights in connection with any default, wrongful act or omission of the Licensee, such delay or failure will not affect or impair the rights of the Licensor in respect of any subsequent occurrence of that event or any other default, wrongful act, or omission of the Licensee.
- 6.5. Entire Agreement. This Agreement constitutes the entire agreement between the parties pertaining to the subject matter of this Agreement and supersedes all prior agreements, understandings, negotiations and discussions of the parties and there are no conditions, representations, warranties, covenants, agreements or other provisions, express or implied, collateral, statutory or otherwise, relating to such subject matter except as provided in this Agreement.
- 6.6. Amendments, Binding Effect and Severability. No amendment of this Agreement will be valid or binding unless set out in writing and executed by each party. This Agreement will be binding upon and endure to the benefit of the parties and their respective successors and permitted assigns, as applicable. If any provision of this Agreement is determined at any time by a court of competent jurisdiction to be invalid, illegal or unenforceable such provision or part thereof will be severable from this Agreement and the remainder of this Agreement will be construed as if such invalid, illegal or unenforceable provision or part thereof had been deleted.
- 6.7. Governing Law and Attornment. This Agreement will be governed by and interpreted in accordance with the laws of the Republic of Cyprus. The parties hereby submit to the non-exclusive jurisdiction of the Courts of Cyprus and all legal proceedings arising out of or in connection with this Agreement may be brought before the Courts of Cyprus.
- 6.8. Further Assurances. The parties will, from time to time, promptly do such acts and execute and deliver to each other such further deeds, documents, instruments and assurances as may be necessary or required to give effect to the purpose and intent of this Agreement.
- 6.9. Counterparts and Faxed Delivery. This Agreement may be executed in one or more counterparts, each of which, when taken together will constitute this Agreement. This Agreement may be delivered by e-mail transmission by either party to the other.
- 6.10. Schedules:
 - 6.10.1. Schedule A: Marks and Goods and Services;
 - 6.10.2. Schedule B: Marks registration certificates;
 - 6.10.3. Schedule C: Authorization Letter.

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Signed by Tetyana Achilleos, Director for and on

Behalf of **RESOLINA INVEST LIMITED**

Signature _____

Date 11.02.2026



Signed by **Alina Kim**

Signature _____

Date _____

Schedule A

Trade Mark 1:



Registration number (EUIPO): 018651784

Registration date: 01.06.2022

In respect of the following goods/services:

Class 9

en	Magnets, magnetizers and demagnetizers
en	Information technology and audio-visual, multimedia and photographic devices
en	Data storage devices and media

Class 16

en	Decoration and art materials and media
en	Photo albums and collectors' albums
en	Printed books, magazines, newspapers, and other paper-based media
en	3D decals for use on any surface

Class 42

en	Gambling services
en	Administration [organisation] of poker games
en	Betting exchange services
en	Betting services
en	Betting shop services
en	Bingo services
en	Bookmaking [turf accountancy]
en	Card room services
en	Casino services

en	Casino, gaming and gambling services
en	Chess room services
en	Conducting lotteries for others
en	Conducting multiple player games of chance
en	Football pools services
en	Gambling information services
en	On-line casino services
en	On-line gambling services
en	Online sports betting services
en	Organization of lotteries
en	Poker game services
en	Prize draws [lotteries]
en	Providing casino facilities [gambling]
en	Providing casino facilities
en	Providing of casino and gaming facilities
en	Services for the operation of computerised bingo
en	Sporting results services
en	Sports betting services
en	Wagering services
en	Conducting horse races
en	Provision of information relating to racing
en	Racing information services
en	Amusement arcade services
en	Arcade game services
en	Arranging and conducting e-sports competitions
en	Computer and video game amusement services
en	Conducting of live esports events
en	Electronic game services and competitions provided by means of the internet
en	Electronic game services provided by means of the internet
en	Electronic games services
en	Electronic games services provided by means of a global communication network

en	Electronic games services provided from a computer database or by means of the internet
en	Electronic games services provided via a global computer network
en	Electronic games services, including provision of computer games on-line or by means of a global computer network
en	Entertainment in the nature of e-sports competitions
en	Entertainment services for matching users with computer games
en	Entertainment services relating to esports
en	Esports coaching
en	Esports officiating
en	Game services provided by means of communications by computer terminals or mobile telephone
en	Game services provided online from a computer network
en	Games services provided via computer networks and global communication networks
en	Gaming services for entertainment purposes
en	Information relating to computer gaming entertainment provided online from a computer database or a global communication network
en	Interactive computer game services
en	Internet games (non-downloadable)
en	Video game services
en	On-line gaming services
en	Online game services through mobile devices
en	Organisation of esports events
en	Organising of esports activities
en	Organization of electronic game competitions
en	Organization of electronic sports competitions
en	Production of esports events
en	Production of esports events for television
en	Providing a computer game that may be accessed by users on a global network and/or the internet
en	Providing a computer game that may be accessed network-wide by network users
en	Providing amusement arcade services
en	Providing esports facilities

en	Providing information on-line relating to computer games and computer enhancements for games
en	Providing interactive multi-player computer games via the internet and electronic communication networks
en	Providing on-line information in the field of computer gaming entertainment
en	Providing on-line interactive computer games
en	Providing on-line video games
en	Providing online information on computer and video game strategies
en	Provision of games by means of a computer based system
en	Provision of information relating to esports
en	Provision of on-line computer games
en	Provision of online information relating to game players
en	Video arcade services
en	Video game entertainment services
en	Virtual reality arcade services
en	Virtual reality game services provided on-line from a computer network

Trade Mark 2:



Registration number (EUIPO): 018651081

Registration date: 26.05.2022

In respect of the following goods/services:

Class 9

en	Magnets, magnetizers and demagnetizers
en	Information technology and audio-visual, multimedia and photographic devices
en	Data storage devices and media

Class 16

en	Decoration and art materials and media
en	Photo albums and collectors' albums
en	Printed books, magazines, newspapers, and other paper-based media
en	3D decals for use on any surface

Class 42

en	Gambling services
en	Administration [organisation] of poker games
en	Betting exchange services
en	Betting services
en	Betting shop services
en	Bingo services
en	Bookmaking [turf accountancy]
en	Card room services
en	Casino services
en	Casino, gaming and gambling services
en	Chess room services
en	Conducting lotteries for others

en	Conducting multiple player games of chance
en	Football pools services
en	Gambling information services
en	On-line casino services
en	On-line gambling services
en	Online sports betting services
en	Organization of lotteries
en	Poker game services
en	Prize draws [lotteries]
en	Providing casino facilities [gambling]
en	Providing casino facilities
en	Providing of casino and gaming facilities
en	Services for the operation of computerised bingo
en	Sporting results services
en	Sports betting services
en	Wagering services
en	Conducting horse races
en	Provision of information relating to racing
en	Racing information services
en	Amusement arcade services
en	Arcade game services
en	Arranging and conducting e-sports competitions
en	Computer and video game amusement services
en	Conducting of live esports events
en	Electronic game services and competitions provided by means of the internet
en	Electronic game services provided by means of the internet
en	Electronic games services
en	Electronic games services provided by means of a global communication network
en	Electronic games services provided from a computer database or by means of the internet
en	Electronic games services provided via a global computer network

en	Electronic games services, including provision of computer games on-line or by means of a global computer network
en	Entertainment in the nature of e-sports competitions
en	Entertainment services for matching users with computer games
en	Entertainment services relating to esports
en	Esports coaching
en	Esports officiating
en	Game services provided by means of communications by computer terminals or mobile telephone
en	Game services provided online from a computer network
en	Games services provided via computer networks and global communication networks
en	Gaming services for entertainment purposes
en	Information relating to computer gaming entertainment provided online from a computer database or a global communication network
en	Interactive computer game services
en	Internet games (non-downloadable)
en	Video game services
en	On-line gaming services
en	Online game services through mobile devices
en	Organisation of esports events
en	Organising of esports activities
en	Organization of electronic game competitions
en	Organization of electronic sports competitions
en	Production of esports events
en	Production of esports events for television
en	Providing a computer game that may be accessed by users on a global network and/or the internet
en	Providing a computer game that may be accessed network-wide by network users
en	Providing amusement arcade services
en	Providing esports facilities
en	Providing information on-line relating to computer games and computer enhancements for games

en	Providing interactive multi-player computer games via the internet and electronic communication networks
en	Providing on-line information in the field of computer gaming entertainment
en	Providing on-line interactive computer games
en	Providing on-line video games
en	Providing online information on computer and video game strategies
en	Provision of games by means of a computer based system
en	Provision of information relating to esports
en	Provision of on-line computer games
en	Provision of online information relating to game players
en	Video arcade services
en	Video game entertainment services
en	Virtual reality arcade services
en	Virtual reality game services provided on-line from a computer network

Trade Mark 3:



Registration number (EUIPO): 018651786

Registration date: 01.06.2022

In respect of the following goods/services:

Class 9

en	Magnets, magnetizers and demagnetizers
en	Information technology and audio-visual, multimedia and photographic devices
en	Data storage devices and media

Class 16

en	Decoration and art materials and media
en	Photo albums and collectors' albums
en	Printed books, magazines, newspapers, and other paper-based media
en	3D decals for use on any surface

Class 42

en	Gambling services
en	Administration [organisation] of poker games
en	Betting exchange services
en	Betting services
en	Betting shop services
en	Bingo services
en	Bookmaking [turf accountancy]
en	Card room services
en	Casino services
en	Casino, gaming and gambling services
en	Chess room services
en	Conducting lotteries for others
en	Conducting multiple player games of chance

en	Football pools services
en	Gambling information services
en	On-line casino services
en	On-line gambling services
en	Online sports betting services
en	Organization of lotteries
en	Poker game services
en	Prize draws [lotteries]
en	Providing casino facilities [gambling]
en	Providing casino facilities
en	Providing of casino and gaming facilities
en	Services for the operation of computerised bingo
en	Sporting results services
en	Sports betting services
en	Wagering services
en	Conducting horse races
en	Provision of information relating to racing
en	Racing information services
en	Amusement arcade services
en	Arcade game services
en	Arranging and conducting e-sports competitions
en	Computer and video game amusement services
en	Conducting of live esports events
en	Electronic game services and competitions provided by means of the internet
en	Electronic game services provided by means of the internet
en	Electronic games services
en	Electronic games services provided by means of a global communication network
en	Electronic games services provided from a computer database or by means of the internet
en	Electronic games services provided via a global computer network
en	Electronic games services, including provision of computer games on-line or by means of a global computer network

en	Entertainment in the nature of e-sports competitions
en	Entertainment services for matching users with computer games
en	Entertainment services relating to esports
en	Esports coaching
en	Esports officiating
en	Game services provided by means of communications by computer terminals or mobile telephone
en	Game services provided online from a computer network
en	Games services provided via computer networks and global communication networks
en	Gaming services for entertainment purposes
en	Information relating to computer gaming entertainment provided online from a computer database or a global communication network
en	Interactive computer game services
en	Internet games (non-downloadable)
en	Video game services
en	On-line gaming services
en	Online game services through mobile devices
en	Organisation of esports events
en	Organising of esports activities
en	Organization of electronic game competitions
en	Organization of electronic sports competitions
en	Production of esports events
en	Production of esports events for television
en	Providing a computer game that may be accessed by users on a global network and/or the internet
en	Providing a computer game that may be accessed network-wide by network users
en	Providing amusement arcade services
en	Providing esports facilities
en	Providing information on-line relating to computer games and computer enhancements for games
en	Providing interactive multi-player computer games via the internet and electronic communication networks
en	Providing on-line information in the field of computer gaming entertainment

en	Providing on-line interactive computer games
en	Providing on-line video games
en	Providing online information on computer and video game strategies
en	Provision of games by means of a computer based system
en	Provision of information relating to esports
en	Provision of on-line computer games
en	Provision of online information relating to game players
en	Video arcade services
en	Video game entertainment services
en	Virtual reality arcade services
en	Virtual reality game services provided on-line from a computer network

Trade Mark 4 (WIPO):



Registration number (WIPO): 1 746 515

Registration date: 09.06.2023

In respect of the following goods/services:

9 Data storage devices and media; information technology, audio-visual, multimedia and photographic devices; magnets, magnetizers and demagnetizers.

16 Arts and crafts paint kits [school supplies]; photo albums and collectors' albums; books, magazines [periodicals], newspapers and printed matter; 3d decals for use on any surface.

41 Gambling services; arranging and conducting [organization] of poker games; betting exchange services; betting services; betting shop services; bingo services; bookmaking [turf accountancy]; card room services; casino services; casino, gaming and gambling services; chess room services; conducting lotteries for others; conducting multiple player games of chance; football pools services; gambling information services; on-line casino services; on-line gambling services; online sports betting services; organization of lotteries; poker game services; prize draws [lotteries]; providing casino facilities [gambling]; providing casino facilities; providing of casino and gaming facilities; services for the operation of computerized bingo; sporting results services; sports betting services; wagering services; conducting horse races; provision of information relating to racing; racing information services; amusement arcade services; arcade game services; arranging and conducting e-sports competitions; computer and video game amusement services; conducting of live esports events; electronic game services and competitions provided by means of the internet; electronic game services provided by means of the internet; electronic games services; electronic games services provided by means of a global communication network; electronic games services provided from a computer database or by means of the internet; electronic games services provided via a global computer network; electronic games services, including provision of computer games on-line or by means of a global computer network; entertainment in the nature of e-sports competitions; entertainment services for matching users with computer games; entertainment services relating to esports; esports coaching; esports officiating; game services provided by means of communications by computer terminals or mobile telephone; game services provided online from a computer network; games services provided via computer networks and global communication networks; gaming services for entertainment purposes; information relating to computer gaming entertainment provided online from a computer database or a global communication network; interactive computer game services; provision of non-downloadable games on the Internet; video game services; on-line gaming services; online game services through mobile devices; organization of esports events; organizing of esports activities; organization of electronic game competitions; organization of electronic sports competitions; production of esports events; production of esports events for television; providing a computer game that may be accessed by users on a global network and/or the internet; providing a computer game that may be accessed network-wide by network users; providing amusement arcade services; providing esports facilities; providing information online relating to computer games and computer enhancements for games; providing interactive multi-player computer games via the internet and electronic communication networks; providing on-line information in the field of computer gaming entertainment; providing on-line interactive computer games; providing on-line video games; providing online information on computer and video game strategies; provision of games by means of a computer

based system; provision of information relating to esports; provision of on-line computer games; provision of online information relating to game players; video arcade services; video game entertainment services; virtual reality arcade services; virtual reality game services provided on-line from a computer network.